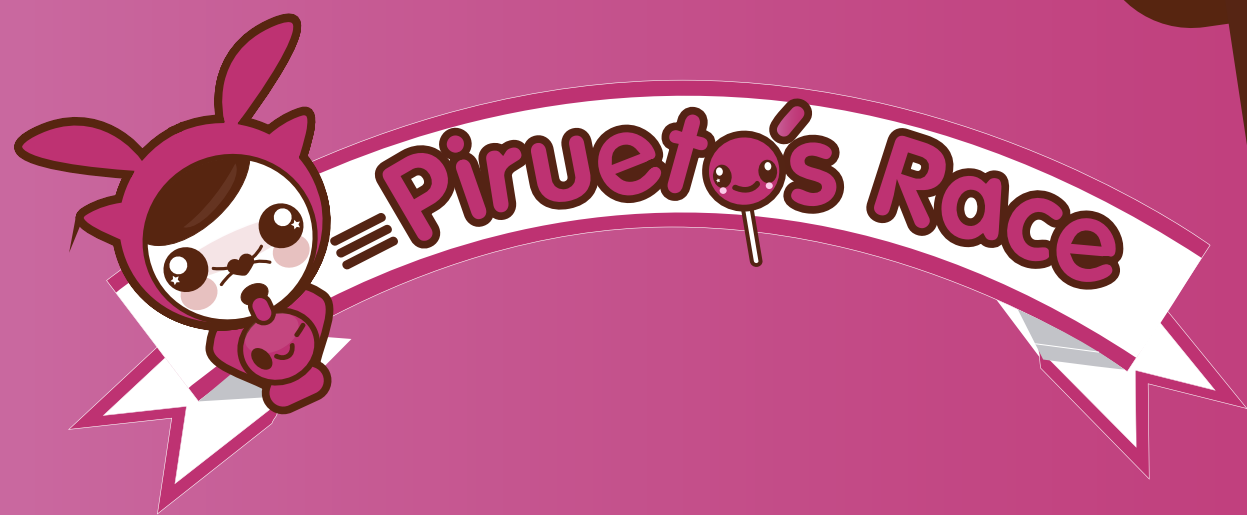


Manual Identidad



Sonia Alvarez



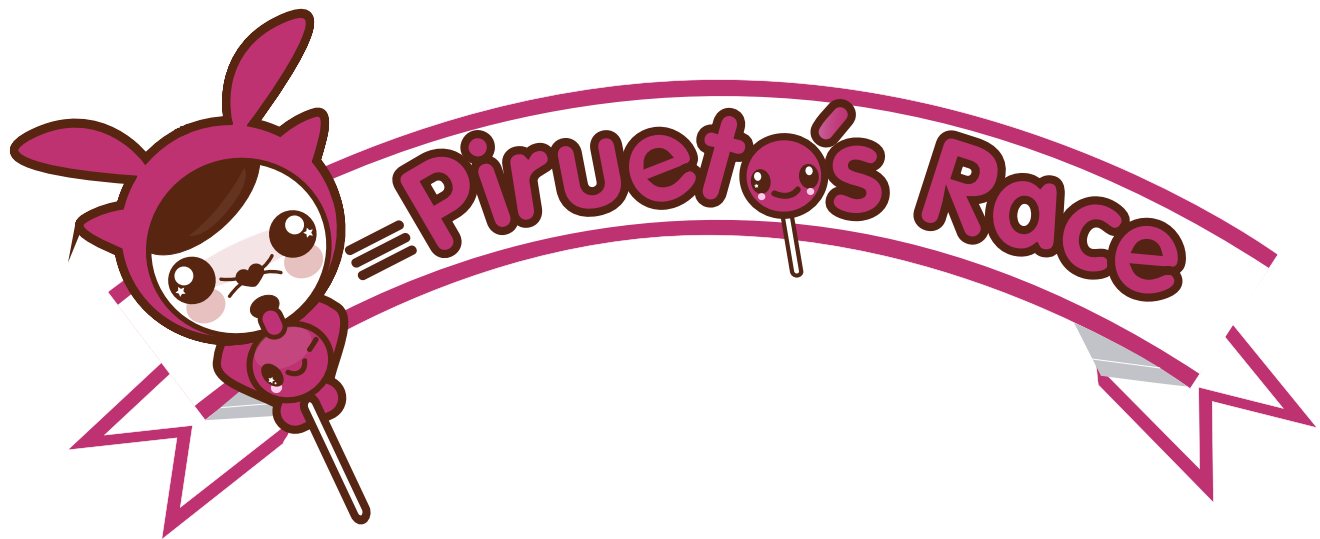
Isotipo (parte icônica)



Isologo (texto e iconos fundidos)

Piruetto's Race

Imagotipo (parte icônica + textual)



**Manual Identidad
Piruetto's Race**



Manual Identidad Pirveto's Race

Tipografía

Tipografía Porky's

Logotipo y elementos importantes del juego

0123456789

ABCDEFGHIJKLMNOPQRSTUVWXYZ

abcdefghijklmnopqrstuvwxyz

Tipografía Anja Eliane accent Normal

Tipografía para textos

0123456789

ABCDEFGHIJKLMNOPQRSTUVWXYZ

abcdefghijklmnopqrstuvwxyz

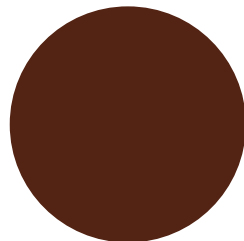
* Dichas tipografías no poseen cursivas ni negritas



Manual Identidad Piruleto's Race

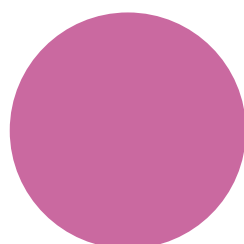
Colores

**NARRÓN
CHOCOLATE**



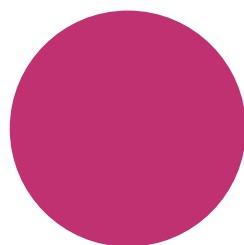
RGB= 83, 35, 19
CMYK= 53% 96% 100% 42%
HEX #532313

**ROSA
PIRULETA SUAVE**



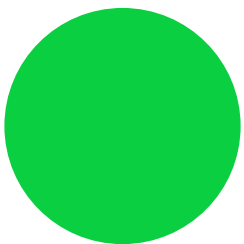
RGB= 202, 105, 160
CMYK= 12% 79% 9% 0%
HEX #CA69A0

**ROSA
PIRULETA FUERTE**



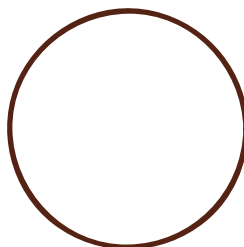
RGB= 191, 49, 113
CMYK= 12% 95% 32% 0%
HEX #BF3171

**VERDE
MENTA**



RGB= 10, 207, 65
CMYK= 93% 0% 100% 0%
HEX #0ACF41

**BLANCO
NATA**



RGB= 255, 255, 255
CMYK= 0% 0% 0% 0%
HEX #FFFFFF



Uso Correcto



Manual Identidad Piruetto's Race

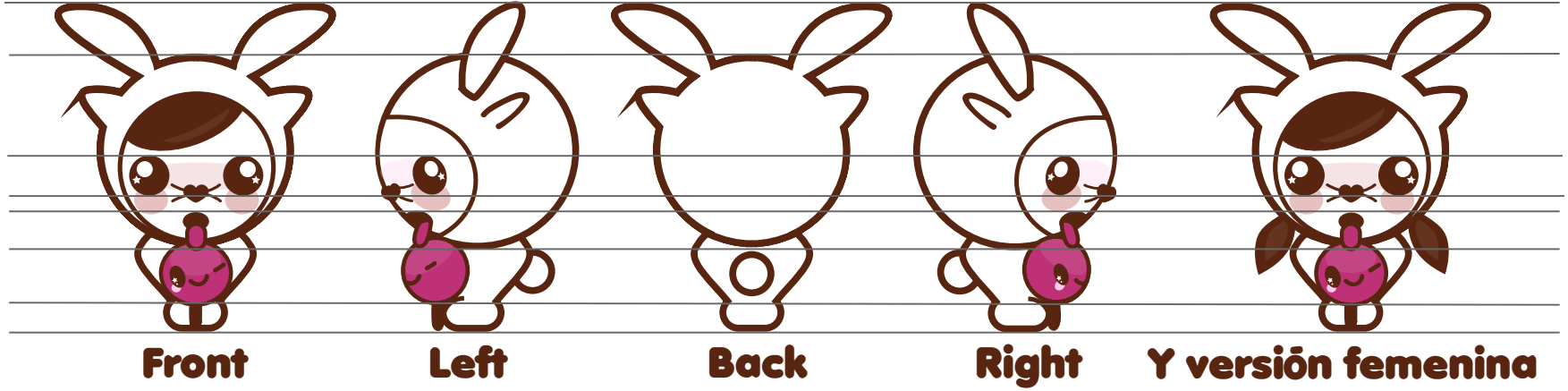
Usos Incorrectos





Personaje

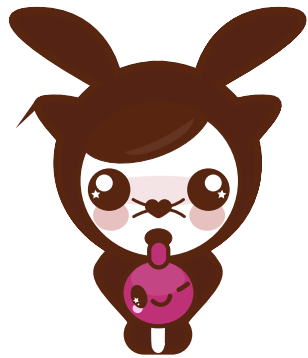
Turnaround Pirueto



Manual Identidad Pirueto's Race

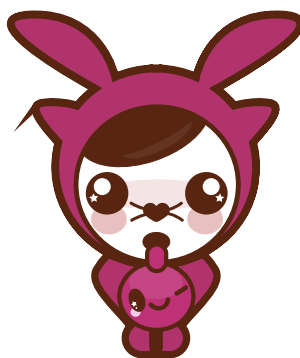
Variaciones de color

MARRÓN
CHOCOLATE



RGB= 83, 35, 19
CMYK= 53% 96% 100% 42%
HEX #532313

ROSA
PIRULETA FUERTE



RGB= 191, 49, 113
CMYK= 12% 95% 32% 0%
HEX #BF3171

ROSA
PIRULETA SUAVE



RGB= 202, 105, 160
CMYK= 12% 79% 9% 0%
HEX #CA69A0

VERDE
MENTA



RGB= 10, 207, 65
CMYK= 93% 0% 100% 0%
HEX #0ACF41



Manual Identidad Piruetto's Race

Elementos de la interfaz gráfica

**Cuenta
Atrás**



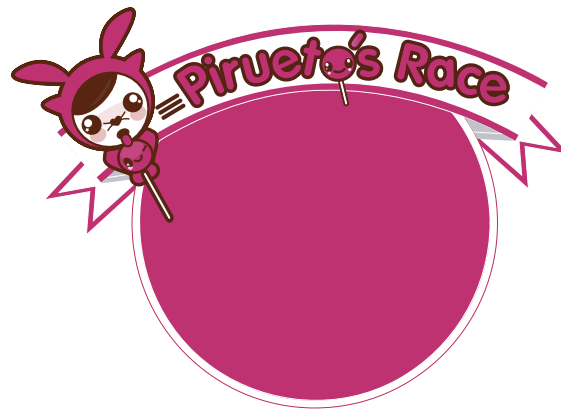
Salida



**Game
Over**



**Panel
Control**



**Sistema
Vidas**



Activa



Perdida

**Sistema
Puntos**



**Piruletas
Quitavidas**

